using System;

using System.Drawing;

using System.Windows.Forms;

namespace WinFormsApp1

{

public partial class Form1 : Form

{

public Form1()

{

InitializeComponent();

this.Paint += Form1\_Paint;

}

private void Form1\_Paint(object sender, PaintEventArgs e)

{

Graphics g = e.Graphics;

Pen pen = new Pen(Color.Red, 2); // Красная цвет

// Координаты звезды

PointF[] starPoints = {

new PointF(200, 50),

new PointF(240, 150),

new PointF(350, 150),

new PointF(260, 210),

new PointF(300, 320),

new PointF(200, 250),

new PointF(100, 320),

new PointF(140, 210),

new PointF(50, 150),

new PointF(160, 150)

};

g.DrawPolygon(pen, starPoints); // Рисуем звезду

}

}

}

